



**User's Guide** 

TV-IP312WN

# **PREFACE**

Thank you for purchasing the Wireless MPEG4/MJPEG Network Camera, a powerful dual-codec wireless network camera with the

1-way or 2-way audio function that provides the high-quality image and on-the-spot audio via the Internet connection. The Infrared LEDs and light sensor (optional) enable the camera to capture images even in the dark environment. The camera can be installed as a standalone system within your application environment easily and quickly, and supports remote management function so that you can access and control it using a Web browser on your PC.

This *Advanced Installation Guide* provides you with the instructions and illustrations on how to use your camera, which includes:

- **Chapter 1 Introduction to Your Camera** describes the features of the camera. You will also know the components and functions of the camera.
- **Chapter 2 Hardware Installation** helps you install the camera according to your application environment. You can use this camera at home, at work, at any where you want.
- **Chapter 3** Accessing the Camera lets you start using your camera without problem. The camera can be set up easily and work within your network environment instantly.
- **Chapter 4 Configuring the Camera** guides you through the configuration of the camera using the web browser on your PC.
- **Chapter 5 Appendix** provides the specification of the camera and some useful information for using your camera.
- **NOTE** The illustrations and configuration values in this guide are for reference only. The actual settings depend on your practical application of the camera.

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# CHAPTER 1

# INTRODUCTION TO YOUR CAMERA

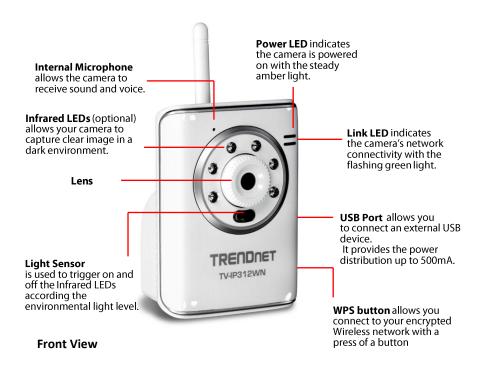
# 1.1 Checking the Package Contents

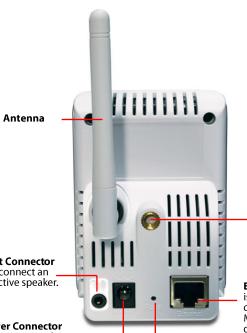
Check the items contained in the package carefully. You should have the following:

- ☑ One TV-IP312WN
- ✓ One Power Adapter
- ✓ One External Antenna
- ✓ One Camera Stand/Mounting Kit
- ✓ One Network Cable
- ☑ One CD-ROM (Utility & User's Guide)
- ☑ One Multi-Language Quick Installation Guide

**NOTE** Once any item contained is damaged or missing, contact the authorized dealer of your locale.

# 1.2 Getting to Know Your Camera





Screw Hole is used to connect the camera stand.

**Audio-out Connector** is used to connect an external active speaker.

DC Power Connector is used to connect the AC power adapter, in order to supply power to the camera.

Reset Button will restart the camera when it is pressed quickly; when it is long pressed for five seconds, the camera will resume the factory default settings.

**Ethernet Cable Connector** is used to connect the network cable, which supports the Auto-MDIX so that the camera can detect the network speed automatically.

**Rear View** 

### 1.3 Features and Benefits

### ■ MPEG4/MJPEG Dual-codec Supported

The camera provides you with excellent images by the MPEG4/MJPEG dual-codec selectable technology, allowing you to adjust image size and quality, and bit rate according to the networking environment.

### 2-way Audio Capability

The built-in microphone of the camera provides on-the-spot audio via the Internet, allowing you to monitor the on-site voice. In addition, you can connect an external speaker to the camera to speak through the camera; the camera is embedded with an echo cancellation processor to provide a better sound quality.

### ■ Day & Night Surveillance Supported (optional)

The six Infrared LEDs around the standard lens enable the camera to capture crystal clear images in the dark environment or at night. When the Light Sensor detects the environmental light level becomes low, the camera captures the images in black & white mode using these infrared LEDs.

### Supports Multiple Profiles

The camera supports multiple profiles simultaneously, so that you can separately set up different image settings (such as image quality and frame rate) for the three video types of the camera: MPEG4, MJPEG, and 3GPP.

### Supports RTSP

The camera supports RTSP (Real Time Streaming Protocol), which is a technology that allows you to view streaming media via the network. You can view the real-time video with the Quick Time player or RealPlayer. To view the real-time streaming image on your computer, open the Web browser and enter the RTSP link: <a href="rtsp://(IP address of the camera)/3gp">rtsp://(IP address of the camera)/3gp</a>.

### ■ Remote Control Supported

By using a standard Web browser or the bundled SecurView Pro software application, the administrator can easily change the configuration of the camera via Intranet or Internet. In addition, the camera can be upgraded remotely when a new firmware is available. The users are also allowed to monitor the image and take snapshots via the network.

### Supports Connection to the External Devices

With the auxiliary Input/Output connectors, you can connect the camera to a variety of external devices, such as the external speaker and the USB device.

### ■ Multiple Platforms Supported

The camera supports multiple network protocols, including TCP/IP, SMTP e-mail, HTTP, and other Internet related protocols. Therefore, you can use the camera in a mixed operating system environment, such as Windows Vista and Windows 7.

### ■ Multiple Applications Supported

Through the remote access technology, you can use the cameras to monitor various objects and places for your own purposes. For example, babies at home, patients in the hospital, offices and banks, and more. The camera can capture both still images and video clips, so that you can keep the archives and restore them at any time.

# 1.4 System Requirement

### Networking

LAN: 10Base-T Ethernet or 100Base-TX Fast Ethernet. WLAN: IEEE 802.11b/g, Based on IEEE 802.11n technology.

### ■ Accessing the Camera using Web Browser

Platform: Microsoft® Windows® 2000/XP/Vista/Win7

CPU: Intel Pentium III 800MHz or above

RAM: 512MB

Resolution: 800x600 or above

User Interface: Microsoft® Internet Explorer 6.0 or above

### Accessing the Camera using SecurView Pro

Platform: Microsoft® Windows® XP/Vista/Win7

Resolution: 1024x768 or above

### ■ Hardware Requirement:

1~8 cameras: Intel Core 2 Duo 2GB RAM 9~32 cameras: Intel Core 2 Quad 4GB RAM

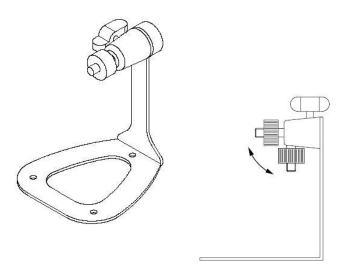
**NOTE** If you connect multiple cameras to monitor various places simultaneously, you are recommended to use a computer with higher performance.

# CHAPTER 2

# HARDWARE INSTALLATION

# 2.1 Installing the Camera Stand

The camera comes with a camera stand, which uses a swivel ball screw head to lock to the camera's screw hole. When the camera stand is attached, you can place the camera anywhere by mounting the camera through the three screw holes located in the base of the camera stand.



The Camera Stand/Mounting Kit

# 2.2 Connecting the Camera to LAN/WLAN

Use the provided Ethernet cable to connect the camera to your local area network (LAN).

When you connect the AC power adapter, the camera is powered on automatically. You can verify the power status from the Power LED on the front panel of the camera.

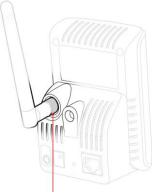
Once connected, the Link LED starts flashing green light and the camera is on standby and ready for use now.



Connecting the Ethernet Cable

If you use a wireless network in your application environment, you need to attach the included external antenna to the camera.

When the camera is powered on, the camera will automatically search any access point with "default" SSID.



Connecting the External Antenna

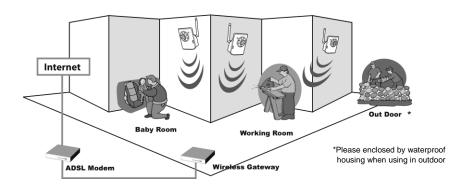
**NOTE** If the camera cannot to your wireless network, you need to install the camera in LAN and proceed with WLAN settings.

# 2.3 Applications of the Camera

The camera can be applied in multiple applications, including:

- Monitor local and remote places and objects via Internet or Intranet.
- Capture still images and video clips remotely.
- Upload images or send email messages with the still images attached.

The following diagram explains one of the typical applications for your camera and provides a basic example for installing the camera.



# **Home Applications**

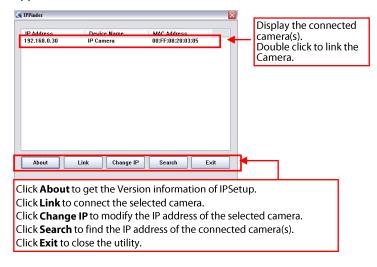
# CHAPTER 3

# **Accessing the Camera**

# 3.1 Using IP Setup

The camera comes with a conveniently utility, IP Setup, which is included in the Installation CD-ROM, allowing you to search the camera on your network easily.

- **1.** Insert the Installation CD-ROM into your computer's CD-ROM drive to initiate the Auto-Run program.
- 2. Click the **IP Setup** button to launch the utility. The control panel will appear as below.

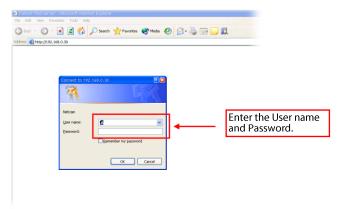


**3.** Once you get the IP address of the camera, launch the Web browser or SecurView Pro to access your camera.

# 3.2 Accessing to the Camera

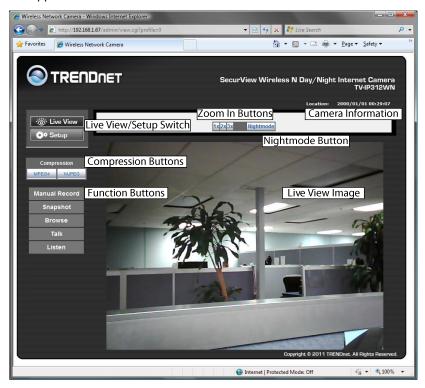
Whenever you want to access the camera:

- Since the default configuration of the camera is DHCP mode enabled, you are recommended to launch IP Setup to search the IP address that is assigned to the camera by the DHCP server, and then click Link to access the camera via the Web browser.
- 2. If Network Camera can't get IP Address under DHCP mode, the default IP Address will be **192.168.10.30**.
- **3.** When the login window appears, enter the default User name (admin) and password (admin) and press **OK** to access to the main screen of the camera's Web Configuration.



**NOTE** If you are initially access to the camera, you will be ask to install a new plug-in for the camera. Permission request depends on the Internet security settings of your computer. Click **Yes** to proceed.

After you login into the Web Configuration of the camera, the main page will appear as below:



The main page of the Web Configuration provides you with many useful information and functions, including:

- Camera Information Display the camera's location and the current date & time. The information can be modified in the Web Configuration.
- **Live View Image** Displays the real-time image of the connected camera.

- Live View/Setup Switch Click Setup to configure the camera. For details, see Chapter 4 and Click the Live View button to return to the Main screen to view the live view image.
- Compression Buttons Select to transmit and record the video using MPEG4 or MJPEG compression.
- Function Buttons Use these buttons to control the audio and video functions.
  - Manual Record allows you to record and save a video clip.
  - Snapshot allows you to capture and save a still image.
  - Browse allows assign the destination folder to store the video clips and still images.
  - Talk allows you to speak out through the camera. Please note that this button displays only for the 2-way audio model, and only one user is allowed to use this function at a time.
  - Listen allows you receive the on-site sound and voice from the camera.
- **Zoom In Buttons** Click the buttons to zoom in the live view image by 1x, 2x, and 3x.
- **Nightmode Button** Click the button to enable the "night shot mode" to deliver clearer images in the dark environment. However, this will reduce the frame rate of video setting.
- NOTE If your PC use Microsoft Vista platform. Maybe you can't find these recorded files what stored by **Snapshot** or **Manual Record**. That you need to disable the protected mode of Security in the IE Browser. Please follow as below Steps:
  - 1. Open IE Browser
  - 2. Select Tools→Internet Options
  - 3. Select **Security**
  - 4. Disable the "Enable Protected Mode" then press OK

# 3.3 Configuring the IP Address of the PC

If you are failed to access to the camera, please check the IP address of your computer. When you connect the camera to your computer directly to proceed with configuration of the camera, you need to set up the IP addresses to be in the same segment for the two devices to communicate.

- On your computer, click Start > Control Panel to open the Control Panel window.
- Double-click Network Connection to open the Network Connection window.
- Right-click Local Area Connection and then click Properties from the shortcut menu.
- When the Local Area Connection Properties window appears, select the General tab.
- **5.** Select **Internet Protocol [TCP/IP]** and then click **Properties** to bring up the Internet Protocol [TCP/IP] Properties window.
- **6.** To configure a fixed IP address that is within the segment of the camera, select the **Use the following IP address** option. Then, enter an IP address into the empty field. The suggested IP address is 192.168.10.x (x is 1~254 except 30), and the suggested Subnet mask is 255.255.255.0.
- 7. When you are finished, click **OK**.

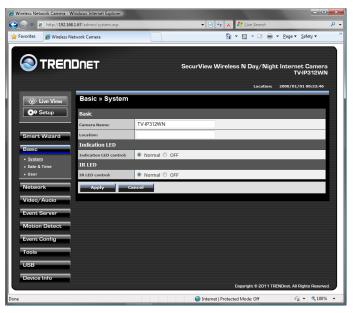
# CHAPTER 4

# **CONFIGURING THE CAMERA**

# 4.1 Using the Web Configuration

You can access and manage the camera through the Web browser and the provided software application SecurView Pro. This chapter describes the Web Configuration, and guides you through the configuration of the camera by using the web browser.

To configure the camera, click **Setup** on the main page of Web Configuration. The Web Configuration will start from the **Basic** page.



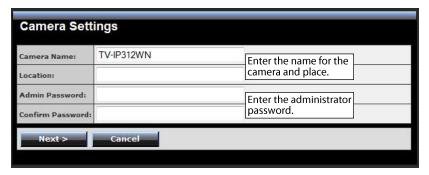
The Web Configuration contains the settings that are required for the camera in the left menu bar, including **Smart Wizard**, **Basic**, **Network**, **Video/Audio**, **Event Server**, **Motion detect**, **Event Config**, **Tools**, **USB**, and **Information**.

# 4.2 Using Smart Wizard

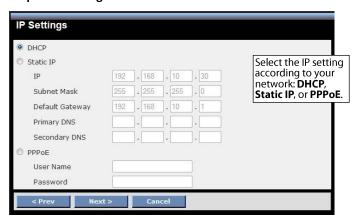
The camera's Smart Wizard lets you configure your camera easily and quickly. The wizard will guide you through the necessary settings with detailed instructions on each step.

To start the wizard, click **Smart Wizard** in the left menu bar.

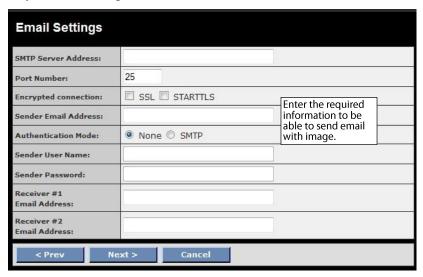
Step 1. Camera Settings



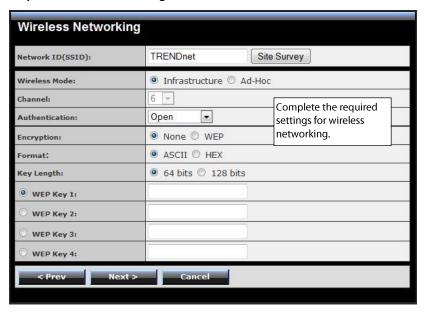
Step 2. IP Settings



Step 3. Email Settings



### Step 4. Wireless Networking



**Step 5. Confirm Settings** 

Confirm Settings	
Camera Name:	TV-IP312WN
Location:	
IP Mode:	DHCP
IP Address:	192.168.10.30
Subnet Mask:	255.255.255.0
Default Gateway:	192.168.10.1
Primary DNS Address:	
Secondary DNS Address:	
SMTP Server Address:	
Port Number:	25
SSL:	Disable
STARTTLS:	Disable
Sender Email Address:	
Authentication mode:	None
Sender User Name:	
Receiver #1 Email Address:	
Receiver #2 Email Address:	
ESSID:	TRENDnet
Connection:	Infrastructure
Channel:	6
Authentication:	Open
Encryption:	None

This step shows the configuration of your camera. When you confirm the settings, click **Apply** to finish the wizard and reboot the camera. Otherwise, click **Prev** to go back to the previous step(s) and change the settings; or click **Cancel** to end the wizard and discard the changes.

## 4.3 Basic Setup

The Basic menu contains three sub-menus that provide the system settings for the camera, such as the Camera Name, Location, Date & Time, and User management.

### Basic >> System

#### Basic

- Camera Name: Enter a descriptive name for the camera.
- Location: Enter a descriptive name for the location used by the camera.

#### ■ Indication LED

This item allows you to set the LED illumination as desired. There are two options: **Normal** and **OFF**.

#### ■ IR LED

This item allows you to set the IR LED illumination as desired. There are two options: **Normal** and **OFF**.

### Basic >> Date & Time

#### Date & Time

- TimeZone: Select the proper time zone for the region from the pulldown menu.
- **Synchronize with PC:** Select this option and the date & time settings of the camera will be synchronized with the connected computer.
- Synchronize with NTP Server: Select this option and the time will be synchronized with the NTP Server. You need to enter the IP address of the server and select the update interval in the following two boxes.
- Manual: Select this option to set the date and time manually.

#### Basic >> User

#### Administrator

To prevent unauthorized access to the camera's Web Configuration, you are strongly recommend to change the default administrator password. Type the administrator password twice to set and confirm the password.

#### General User

- **User Name:** Enter the user's name you want to add to use the camera.
- **Password:** Enter the password for the new user.

When you are finished, click **Add/Modify** to add the new user to the camera. To modify the user's information, select the one you want to modify from **UserList** and click **Add/Modify**.

- **UserList:** Display the existing users of the camera. To delete a user, select the one you want to delete and click **Delete**.

#### Guest

- User Name: Enter the guest's name you want to add to use the camera.
- Password: Enter the password for the new guest.
- **UserList:** Display the existing guests of the camera. To delete a user, select the one you want to delete and click **Delete**.

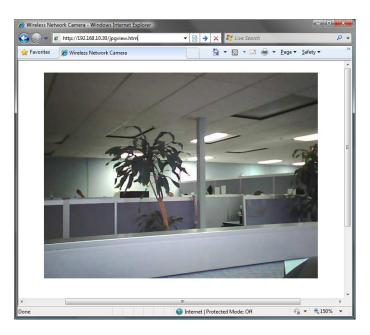
NOTE The "General User" can access the camera and control the Function buttons of the camera's Web Configuration; the "Guest' can only view the live view image from the main page of the Web Configuration while accessing the camera. Only the "Administrator" is allowed to configure the camera through the Web Configuration.

#### ■ Direct Video Stream Authentication

To steam the video directly without going through the configuration page, you can access it via <a href="http://cameralP/jpgview.htm">http://cameralP/jpgview.htm</a> (eg. <a href="http://192.168.10.30/jpgview.htm">http://192.168.10.30/jpgview.htm</a>)

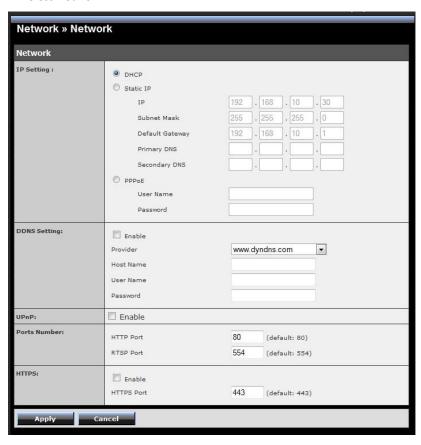
- Enable: User needs to enter user name and password to stream the camera.
- **Disable**: User can stream the camera without entering the user name and password.

NOTE This feature is enabled by default, and for security reason, it is recommended to have the feature enabled at all time.



# 4.4 Network Settings

The Network menu contains three sub-menus that provide the network settings for the camera, such as the IP Setting, DDNS Setting, IP Filter, and Wireless network.



### Network >> Network

### ■ IP Setting

This item allows you to select the IP address mode and set up the related configuration.

- DHCP: Select this option when your network uses the DHCP server.
   When the camera starts up, it will be assigned an IP address from the DHCP server automatically.
- **Static IP:** Select this option to assign the IP address for the camera directly. You can use IP Setup to obtain the related setting values.

IP	Enter the IP address of the camera. The default setting is 192.168.10.30.
Subnet Mask	Enter the Subnet Mask of the camera. The default setting is 255.255.25.0.
Default Gateway	Enter the Default Gateway of the camera. The default setting is 192.168.10.1. In most cases, this would be your router's IP address.
Primary/ Secondary DNS	DNS (Domain Name System) translates domain names into IP addresses. Enter the Primary DNS and Secondary DNS that are provided by ISP.

 PPPoE: Select this option when you use a direct connection via the ADSL modem. You should have a PPPoE account from your Internet service provider. Enter the User Name and Password. The camera will get an IP address from the ISP as starting up.

**NOTE** Once the camera get an IP address from the ISP as starting up, it automatically sends a notification email to you. Therefore, when you select PPPoE as your connecting type, you have to set up the email or DDNS configuration in advance.

### DDNS Setting

With the Dynamic DNS feature, you can assign a fixed host and domain name to a dynamic Internet IP address. Select the **Enable** option to enable this feature. Then, select the Provider from the pulldown list and enter the required information in the **Host Name**, **User Name**, and **Password** boxes. Please note that you have to sign up for DDNS service with the service provider first.

#### ■ UPnP

The camera supports UPnP (Universal Plug and Play), which is a set of computer network protocols that enable the device-to-device interoperability. In addition, it supports port auto mapping function so that you can access the camera if it is behind an NAT router or firewall. Select the **Enable** option to enable this feature.

#### Ports Number

- HTTP Port: The default HTTP port is 80.
- RTSP Port: Configure the transmission of streaming data within the network. The default RTSP (Real Time Streaming Protocol) port is 554.

**NOTE** If the camera is behind an NAT router of firewall, the suggested to be used is from 1024 to 65535.

#### Network >> IP Filter

The IP Filter setting allows the administrator of the camera to limit the users within a certain range of IP addresses to access the camera.

#### ■ Start/End IP Address

Assign a range of IP addresses that are not allowed to access the camera by entering the Start IP address and End IP address. When you are finished, click **Add** to save the range setting. You can repeat the action to assign multiple ranges for the camera.

For example, when you enter 192.168.10.50 in Start IP Address and 192.168.10.80 in End IP Address, the user whose IP address located within 192.168.10.50  $^{\sim}$  192.168.10.80 will not be allowed to access the camera.

#### ■ Deny IP List

The list displays the range setting(s) of IP addresses that are not allowed to access the camera. To clear the setting, select a range of IP addresses from the list and click **Delete**.

### Network >> Wireless Setting

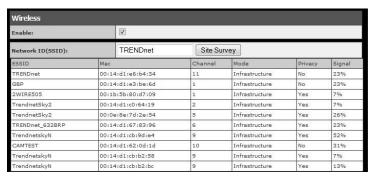
#### ■ Wireless

The camera supports WLAN while you use the wireless network. Select the **Enable** option to enable this feature.

 Network ID (SSID): Keep the default setting of this option to connect the camera to any access point under the infrastructure network mode. To connect the camera to a specified access point, set a SSID for the camera to correspond with the access point's ESS-ID. To connect the camera to an

Ad-Hoc wireless workgroup, set the same wireless channel and SSID to match with the computer's configuration.

Click **Site Survey** to display the available wireless networks, so that you can easily connect to one of the listed wireless networks.



### List of searching results

- Wireless Mode: Select the type of wireless communication for the camera: Infrastructure or Ad-Hoc.
- Channel: Select the appropriate channel from the list.
- Authentication: Select the authentication method to secure the camera from being used by unauthorized user: Open, Shared-key, WPA-PSK, and WPA2-PSK. The following table explains the four options:

Open	The default setting of Authentication mode, which communicates the key across the network.
Shared-key	Allow communication only with other devices with identical WEP settings.
WPA-PSK/ WPA2-PSK	Users have to manually enter the encryption in their access point or wireless router, as well as in each PC on the wireless network.

If you select **Open** or **Shared-key** as the Authentication mode, you need to complete the following settings:

**Encryption:** Select the **WEP** option to enable the data encryption feature to secure the camera within the wireless network.

**Format:** Once you enable the Encryption feature, you need to determine the encryption format by selecting **ASCII** or **HEX**. ASCII format causes each character you type to be interpreted as an eight-bit value. Hex format causes each pair of characters you type to be interpreted as an eight-bit value in hexadecimal (base 16) notation.

Key Length: Select the WEP key length you use: 64 bits or 128 bits.

WEP Key 1/2/3/4: Enter the WEP key(s) in the following boxes.

If you select **WPA-PSK** or **WPA2-PSK** as the Authentication mode, you need to complete the following settings:

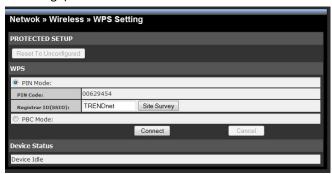
**Encryption:** Select **TKIP** or **AES**. TKIP (Temporal Key Integrity Protocol) changes the temporal key every 10,000 packets to insure much greater security than the standard WEP security. AES (Advanced Encryption Standard) is used to ensure the highest degree of security and authenticity for digital information.

**Pre-Shared Key:** This is used to identify each other in the network. Enter the name in the box, and this name must match the Preshared key value in the remote device.

Network >> Wireless >> WPS Setting

WPS (Wi-Fi Protected Setup) sets a new standard of Wi-Fi security, providing a simplified secure network setup solution for the end users. WPS can be enabled by the following two options:

- 1. PIN Mode
- PBC Mode (or WPS button on the device, depending on hardware design)



#### ■ PROTECTED SETUP

Press the **Reset To Unconfigured** button to reset the WPS configuration of the camera.

#### WPS

- PIN Mode: The PIN (Personal Information Number) mode builds the connection by entering the PIN Code directly.
  - a. Click the PIN Mode option.
  - b. Click **Site Survey** button to select the router (or access point) you want to connect.
  - c. Click the **Connect** button to start WPS function of the camera.
  - d. You need to enter the PIN Code displayed on the camera to the router (or access point) within 120 seconds to complete the setup.
- **PBC Mode:** The PBC (Push-Button-Configuration) mode builds the connection by simply pressing a button on the device.

- a. Click the PBC Mode option.
- b. Click the **Connect** button to start WPS function of the camera.
- TIP Instead of clicking the **Connect** button of Configuration Utility, you can press the WPS button if the camera is designed with a hardware button of WPS function.
- c. You need to press the WPS button on the router (or access point) within **120 seconds** to complete the setup.

#### Device Status

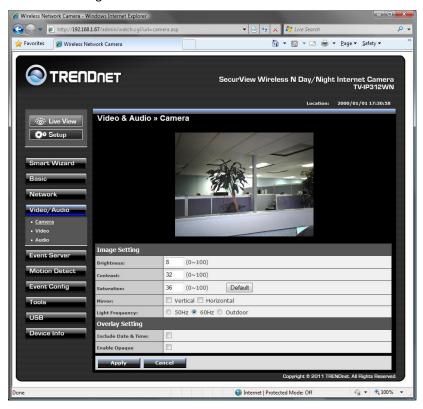
Display the WPS configuration of the camera.

TIP The Power LED indicates the WPS connection status by:

- blinking 3 times when the connection is built successfully.
- repeating 3 times of short-short-long blink when the connection is failed.

# 4.5 Setting up Video & Audio

The Video & Audio menu contains three sub-menus that provide the video and audio settings for the camera.



### Video & Audio >> Camera

### **■** Image Setting

- **Brightness:** Adjust the brightness level from 0 ~ 100.
- Contrast: Adjust the contrast level from 0 ~ 100.
- **Saturation:** Adjust the colors level from 0 ~ 100.

Click **Default** to restore the default settings of the three options above.

- Mirror: Select the Horizontal option to mirror the image horizontally. Select the Vertical option to mirror the image vertically.
- **Light Frequency:** Select the proper frequency according to the camera's location: **50Hz**, **60Hz**, or **Outdoor**.

### Overlay Setting

- **Includes Date & Time:** Select this option to display the date & time stamp on the live view image.
- **Enable Opaque:** Select this option to set a black background to the displayed date & time stamp.

#### Video & Audio >> Video

#### ■ MPEG4

- Video Resolution: Select the desired video resolution from the three formats: VGA, QVGA and QQVGA. The higher setting (VGA) obtains better video quality while it uses more resource within your network.
- Video Quality: Select the desired image quality from five levels:
   Lowest, Low, Normal, High, and Highest.
- Frame Rate: Select Auto or a proper setting depending on your network status.

#### MJPEG

- Video Resolution: Select the desired video resolution from the three formats: VGA, QVGA and QQVGA. The higher setting (VGA) obtains better video quality while it uses more resource within your network.
- Video Quality: Select the desired image quality from five levels:
   Lowest, Low, Normal, High, and Highest.
- Frame Rate: Select Auto or a proper setting depending on your network status.

NOTE The camera supports both MPEG4 and MJPEG compression. MJPEG capture the images in JPEG format, which require higher bandwidth to view smooth video. The administrator can control the bandwidth of each connection well through the setting options above.

#### ■ 3GPP

The camera supports 3GPP specification. Select the **Disable** option to disable this feature. Otherwise, select **3GPP Without Audio** or **3GPP With Audio** to transfer the video clips without or with audio.

If you use a mobile phone that supports 3GPP, you can also view the real-time streaming image captured by the camera on your phone (with the default player on the phone) by entering the RTSP link: rtsp://(IP address of the camera)/3gp.

#### Video & Audio >> Audio

#### Camera Microphone In

Select the **Enable** option to enable the camera's audio function, so that you can receive the on-site sound and voice from the camera.

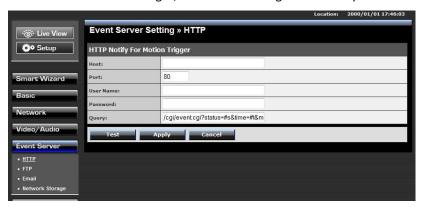
## ■ Camera Speaker Out

This option is displayed when you connect a 2-way audio camera. Select the **Enable** option to enable the camera's external speaker function, so that the connected speaker can play the sound and voice through the camera.

- Volume: Set the speaker's volume.

# 4.6 Event Server Configuration

The Event Server menu contains three sub-menus that allow you to get notification via HTTP when motion triggered, upload images to FTP, send emails that include still images, and store the images to a NAS system.



When you complete the required settings for FTP, Email, or Network Storage, click **Test** to test the related configuration is correct or not. Once the camera connects to the server successfully, click **Apply**.

## **Event Server Setting>> HTTP**

## **HTTP Notify for Motion Trigger**

Send the query parameter via an HTTP notification when an event is triggered.

- Host Address: Enter the IP of the HTTP server
- Port Number: Enter the Port number of the HTTP server
- User Name: Enter the username of the HTTP server
- Password: Enter the password of the HTTP server
- Query: query address for the HTTP server

## **Event Server Setting>> FTP**

#### ■ FTP

- Host Address: Enter the IP address of the target FTP server.
- **Port Number:** Enter the port number used for the FTP server.
- **User Name:** Enter the user name to login into the FTP server.
- **Password:** Enter the password to login into the FTP server.
- **Directory Path:** Enter the destination folder for uploading the images. For example, Camera1.
- Passive Mode: Select the Enable option to enable passive mode.

## **Event Server Setting >> Email**

#### ■ Email

- **SMTP Server Address:** Enter the mail server address. For example, mymail.com.
- **Port number:** Assign the SMTP port in the text box. The default SMTP port is **25**.
- **Encryption connection:** Select SSL or STARTTLS if your email account uses this type of authentication. (Eg: gmail account) Leave both unchecked if you use regular SMTP email account.
- **Sender Email Address:** Enter the email address of the user who will send the email. For example, John@mymail.com.
- **Authentication Mode:** Select **None** or **SMTP** according to the mail server configuration.
- Sender User Name: Enter the user name to login the mail server.
- **Sender Password:** Enter the password to login the mail server.
- Receiver #1 Email Address: Enter the first email address of the user who will receive the email.

 Receiver #2 Email Address: Enter the second email address of the user who will receive the email.

## **Event Server Setting >> Network Storage**

#### Net Storage

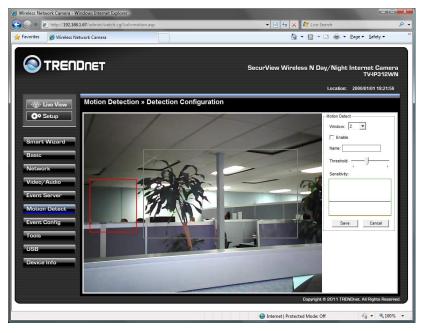
- Samba Server Address: Enter the IP address of the Network Storage server.
- **Share:** Assign the folder on the Network Storage server to share the files to users. For example, CameraRecord
- Path: Assign a folder for this camera to upload the files on the Network Storage server. For example, TVIP312WN. Your files will be saved to NetworkStorage → /CameraRecord/TVIP312WN folder
- User Name: Enter the user name to login into the Network Storage server. (Check Anonymous if no ID/password required)
- Password: Enter the password to login into the Network Storage server.
- Split By: When the file is too large to upload smoothly, use this
  option to split it by selecting File Size or Recording Time.
- When Disk Full: Select Stop Recording or Recycle Delete Oldest Folder of File when the storage space on the Network Storage server is full.

NOTE The video recorded files in Network Storage are enclosed by AVI format without Audio.

## 4.7 Motion Detect

The Motion Detect menu contains the command and option that allow you to enable and set up the motion detection feature of the camera. The camera provides two detecting areas.

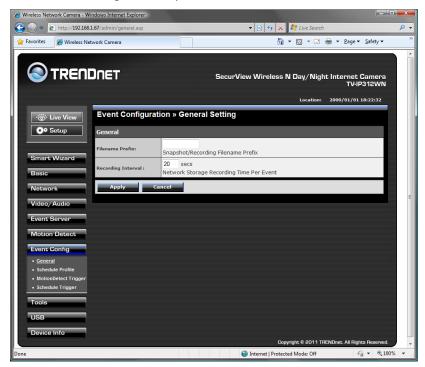
To enable the detecting area, select **Window 1** or **2** from the pull-down list, and then select **Enable**. When the detecting area is enabled, you can use the mouse to move the detecting area and change the area coverage.



- Name: Assign a name to the detecting area.
- Threshold: Move the slide bar to adjust the level for detecting motion to record video.

# 4.8 Event Config

The Event Config menu contains four sub-menus that provide the commands to configure event profiles.

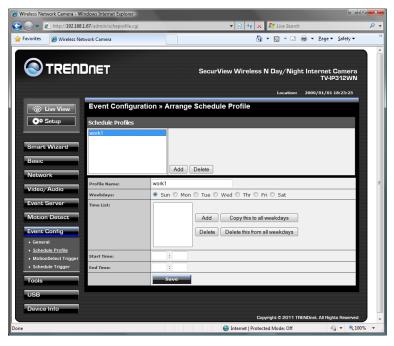


## **Event Configuration >> General Setting**

- Snapshot/Recording Filename Prefix: You can assign a given prefix to each new captured file. Otherwise, leave this option blank to use the default setting.
- **Network Storage Recording Time Per Even:** Limit the recording time while you are using the Network Storage solution.

## **Event Configuration >> Arrange Schedule Profile**

This sub-menu displays the scheduled profile(s). To customize the profile, click **Add** and then enter a descriptive name for the profile in the prompt dialog window. After entering the profile name, click **OK** and the profile is added to the Schedule Profiles list. To delete the profile, select the profile in the list and click **Delete**.



- Profile Name: Display the profile name that you select in the Schedule Profiles list.
- Weekdays: Select the weekday(s) that you want to separately assign in the schedule profile. The weekday that has been assigned will be displayed with green color.

- Time List: Display the time period that you have assigned within the selected weekday. To assign the same time period to every weekday, click Add this to all weekdays; click Delete this from all weekdays to remove the selected time period from every weekday. Click Delete to remove the selected time period.
- **Start/End Time:** Enter the start and end time and then click **Add** to assign a time period within in the selected weekday.

## **Event Configuration >> Motion Detect Trigger**

Select the **Enable** option to enable the trigger function of the camera, so that you can send captured images within the detecting area to the FTP server, email receiver, Network Storage server, or the connected USB device. You have to configure corresponding settings, such as FTP server and email server, to enable this feature.

- **Schedule Profile:** Select a schedule profile from the pull-down list.
- Action: Select the destination that the captured images will be sent to: Send Email, FTP Upload, Record to Network Storage, or Save Image to USB.

## **Event Configuration >> Schedule Trigger**

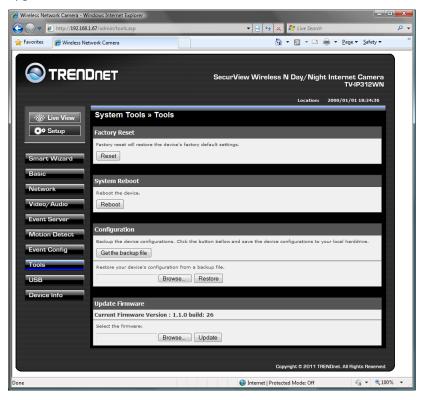
You can separately configure the schedule for trigger function of the camera by **Email**, **FTP**, or **Network Storage**. Select the **Enable** option on each item, and then select a **Schedule Profile** from the pull-down list and set the **Interval** time.

NOTE If the setting value of the Network Storage Recording Time Per Event option in General Setting is longer than the Interval time in Network Storage Schedule, the recorded file will be a continuous video clip.

For example, if you set the **Network Storage Recording Time Per Event** as 10 seconds and the **Interval** as 5 seconds, recorded file becomes a non-stop video clip because the camera will record a 10-second video clip every 5 seconds.

## 4.9 Tools

The Tools menu provides the commands that allow you to restart or reset the camera. You can also backup and restore your configuration, and upgrade the firmware for the camera.



#### Factory Reset

Click **Reset** to restore all factory default settings for the camera.

#### ■ System Reboot

Click **Reboot** to restart the camera just like turning the device off and on. The camera configuration will be retained after rebooting.

## ■ Configuration

You can save your camera configuration as a backup file on your computer. Whenever you want to resume the original settings, you can restore them by retrieving the backup file.

- Backup: Click Get the backup file to save the current configuration of the camera.
- Restore: Click Browse to locate the backup file and then click Restore.

### Update Firmware

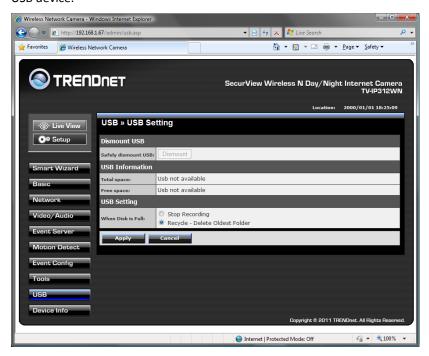
This item displays the current firmware version. You can upgrade the firmware for your camera once you obtained a latest version of firmware.

- **Select the firmware:** Click **Browse** to locate the backup file and then click **Update**.

**NOTE** Make sure to keep the camera connected to the power source during the process of upgrading firmware. Otherwise, the camera might be damaged because of failure of upgrading firmware.

## 4.10 USB

The USB menu provides the information and controls of the connected USB device.



#### USB Dismount

To safely remove the connected USB device, you can press the Unmount button for four seconds on the camera or click **Dismount** from this item.

#### USB Information

Display the Total space and Free space of the USB device.

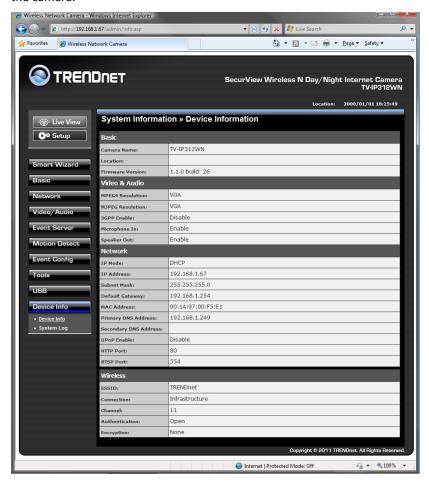
## USB Setting

- When Disk Full: Select Stop Recording or Recycle - Delete Oldest Folder of File when the storage space on the USB device is full.

**NOTE** The connected USB storage device can be only used to store still images.

## 4.11 Device Info

The Information menu displays the current configuration and events log of the camera.



## ■ Device Info

Display the Basic, Video & Audio, Network, and Wireless settings of the camera.

## ■ System Log

The Logs table displays the events log recorded by the system.

# CHAPTER 5

# SECURVIEW™ PRO SOFTWARE

This chapter describes detailed instructions on using SecurView Pro, a customized software application with a user-friendly interface that allows you to access your cameras. The Software can monitor and record up to 36 cameras. It also let you change some basic settings of the camera, such as schedule profiles and motion detecting areas. The SecurView Pro also supports audio or Pan/Tilt function.

It is recommended to use a high performance computer if you want to connect multiple cameras simultaneously.

Platform: Microsoft® Windows® 7/Vista/XP

Hard Disk: 80GB or above

Resolution: 1024x768 or above

Hardware Requirement

The following provides the minimum hardware requirements:

1 ~ 8 cameras: Intel Core 2 Duo; 2GB RAM

 $9 \sim 32$  cameras: Intel Core 2 Quad; 4GB RAM

\* For Windows Vista users: please go to User Accounts and Family Safety
> User Accounts > Turn User Account Control on or off, then uncheck
the checkbox of "Use User Account Control (UAC) to help protect your
computer". Restart your computer to validate the setting. For additional
information of User Account Control, please go to
http://www.microsoft.com/windows/products/windowsvista/features/d
etails/useraccountcontrol.mspx

## 5.1 Installation

1. Insert the Installation CD-ROM into your computer's CD-ROM drive to initiate the Auto-Run program.

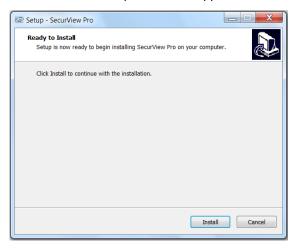


2. Click the **SecurView Pro** from the Auto-Run menu screen.

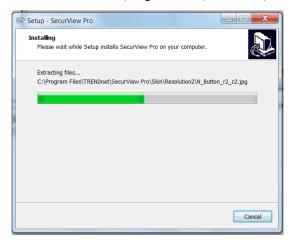
NOTE: To use SecurView™ Pro, you must have Microsoft .NET Framework 2.0 installed in the computer. The setup wizard will detect it and, if the program is not installed yet, it will ask you to install it during the process of installing SecurView™ Pro.

NOTE: Microsoft Windows Installer 3.0 or above is a required component to install SecurView Pro. For more information of the required component during installation, please visit the Microsoft support Website.

3. Then SecurView Pro Setup Wizard will appear. Click "Install".



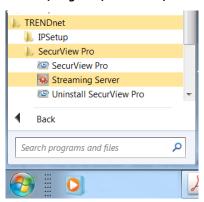
**4.** Wait until the program finish the installation. By default, the destination location is C:\Program Files\TRENDnet\SecurView Pro.



5. Click "Finish" to finish the installation.



**6.** After installing the SecurView Pro, the application is automatically installed to your computer, and creates a folder in "Start \Program\TRENDnet\SecurView Pro".



# 5.2 Using SecurView™ Pro

## 5.2.1 Launch the Program

To start SecurView Pro, click **Start > All Programs > TRENDnet >SecurView Pro > SecurView Pro**. You can also start the program by double-click the SecurView Pro icon on your desktop.



On the login window, enter the **User name/Password** and click **OK** to login. The default **User name/Password is admin/admin**. If you wish to save the login information, please select **Auto Login**.

## 5.2.2 Main Window and Features

When you start and login to SecurView Pro, the Main window will display as below:



The Main window provides you with the information on operating the system, as well as the control panel such as the Quick Launch buttons, and so on.

NOTE For best result, it is higher recommended to configure resolution setting to 1024 x 768 or higher; otherwise, it cannot be displayed on the screen when launching the program.

**1 Live View Window** displays the live video of the connected camera(s).

# **Quick Launch Buttons** are located below the Live View Window, providing you with the following quick-launch functions:

Button	Function
C	Logout : To log out the SecurView Pro program Close: To close the SecurView Pro program
0	Restore Recording Type: Restore all recording type to current camera's setting All Continuous Recording: Continuous recording on all cameras Stop All Recording: Stop recording on all cameras
<b>©</b>	View Setting: To configure eMap settings eMap View: To view current maps Camera Status: Display cameras status
O	Playback: Playback recorded files
	Schedule: Display Schedule Configuration window
0	Event Server: Setup a SMTP server
	Address Book: Add/Remove email address for event notification
	Event Trigger: Setup event trigger configuration
0	Device Setting: Set up the camera
	Recording Setting: Set up the recording path
<b>②</b>	Account information: Setup administrator password Version: Display software version System Setting: Software settings

**3** Camera View Mode buttons in this area allow you to switch the camera view mode.

Buttons	Functions	
	Display the connected camera(s) in a single camera view mode.	
	Display the connected camera(s) in a quad view mode.	
	Display the connected camera(s) in a 3 x 3 grid view mode.	
	Display the connected camera(s) in a 13-camera view mode using a split window. The first camera is displayed as the major view.	
	Display the connected camera(s) in a 17-camera view mode using a split window. The first camera is displayed as the major view.	
N	Display the connected camera(s) in a N x N grid view mode, supporting up to 36 cameras.	
••••	Display the live view of the selected camera in full screen mode. Click ESC on the keyboard to return to Main window.	
ſ	Automatically switch the live view of each connected cameras in single camera view mode by 30 seconds*. Click once to start and click again to stop.  * The auto-switch time is set as 30 seconds by default, which can be changed by clicking the System Setting and then change the value from the pull-down list of the Auto Switch time interval option.	

- **System Information** displays the system information, including the date and time, and the available storage space of the system.
- **5** Live View Status provides the status of live view mode, including Camera List and eMap.

- Camera List displays the status of the connected cameras. If multiple cameras are connected, you can switch to the live view of each camera by simply selecting the camera from the list.
- eMap allows you to select the desired camera to the view from the map easily. Please note that you have to set up the eMap for monitoring in advance.
- **6** Camera Control Buttons provides the control buttons that allow you to control the selected camera.

Buttons	Functions
	<b>Talk On/Off.</b> Click to enable/disable the speaker function of the connected camera. This option is available only in single camera view mode.
	<b>Listen On/Off.</b> Click to enable/disable the microphone function of the connected camera. This option is available only in single camera view mode.
	For Pan/Tilt cameras, use this control panel to set the preset positions (up to 8 positions).
Set PRESET Go	Use Navigation buttons to adjust camera position, and then select the position number ( $1^{8}$ ) from the Set button.
	To move to the preset position, simply select the position number (1 $^{\sim}$ 8) from the Go button.
	Navigation Buttons (Left/Right/Up/Down/Home). If the connected camera has pan/tilt functions, the Navigation buttons allow you to move the camera lens position. Clicking the Home (center) button will move the camera lens to the assigned home position.
Patrol / Stop	The <b>Patrol/Stop</b> buttons are used to enable/disable the patrol function of the camera. Click <b>Patrol</b> to start patrolling through the preset positions once. Click <b>Stop</b> to stop patrolling.

## 5.2.3 Manage the Cameras

Before adding the cameras, please setup the recording setting first.

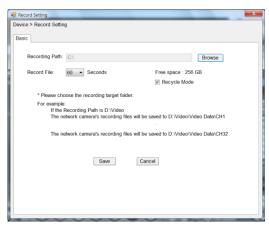
# ■ Configure Recording Settings

1. Click the button and then select **Record Setting**.



**2.** Default path is C:\, click **Browse** and select the desire directory then click **Save** to complete the configuration.

To change the time interval for recording, select time from the pull-down menu.



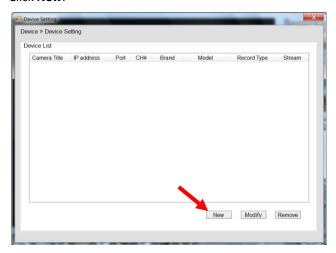
**NOTE:** The system will automatically delete the oldest files (10%) when the size of recorded files is up to 90% of the storage space.

## Add a Camera

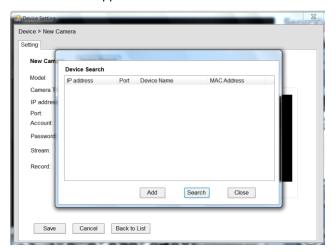
1. Click the button and select **Device Setting** to display the Device Setting window.



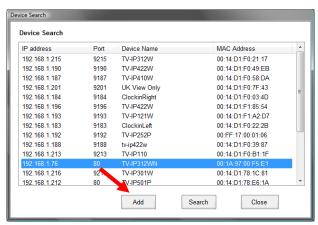
#### 2. Click New.



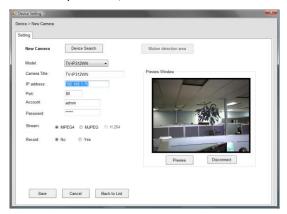
Click on Device Search, all cameras that's connected to your network would appear.



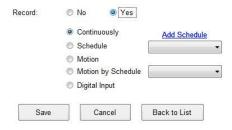
4. Select the camera you would like to add and then click Add.



5. The information of the camera will display on the screen. It will auto detect the IP address/port number and display the stream type of the camera. Please type in the correct user name and password, then select **Preview** to view live image.



**6.** To setup recording style, select **Yes** on **Record** option. These four recording types will appear. Select one of the recording type, configure it then click **Save**.



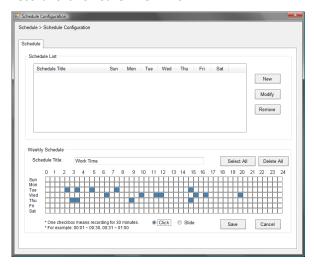
## Continuously:

Record the stream video continuously

#### Schedule:

Records stream video by schedule. You can setup the schedule by click **Add Schedule** here.

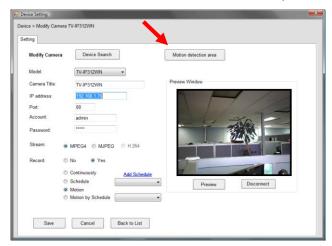
Click on **New** to create a new schedule and select the time to record. Click on Save when finish.



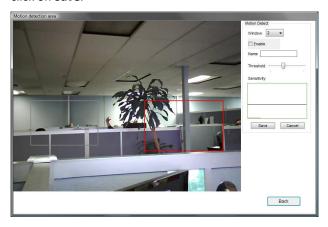
#### Motion:

Record video by Motion Detection. Motion detection recording required to setup a motion detection area. If you are adding a new camera, you must save the camera information first before setup the motion detection area.

To use motion detection record, please enable the detection areas first. Click on **Motion detection area** to setup



**Enable** motion detection windows, set up the senstivity and click on **Save**.



## Motion by Schedule:

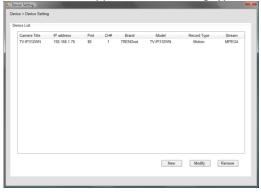
same requirement as Motion & Schedule recording.

## **Digital Input:**

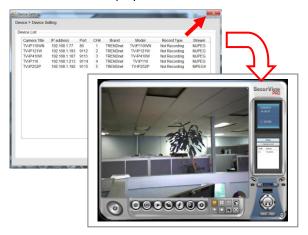
Recording triggered when there I/O port is triggered. After all recording methods are configured, click **Save** to apply the settings.



7. Camera list will appear with recording type notification.



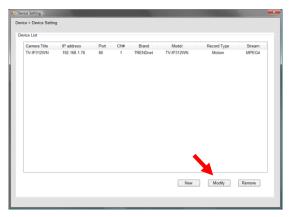
**8.** Once you added all the cameras, click the close button "x" on the **Device Setting** windows to return to the main windows. The cameras will display here.



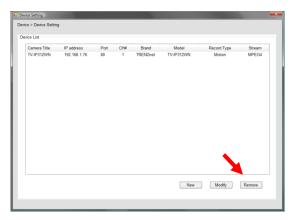
NOTE Divx/Xvid codec is required for viewing the image of camera. If the image cannot be displayed in the Live View/Preview window normally, click the following path to download and install the required component: <a href="http://download.divx.com/divx/DivXInstaller.exe">http://download.divx.com/divx/DivXInstaller.exe</a>

## ■ Edit / Delete a Camera

**1. To edit a camera:** From the Device Setting window, highlight the camera you would like to edit then click on **Modify** button.



2. To delete a camera: select the desired one and then click Remove. Click Yes to confirm.



## View Camera Image

Since you have added camera(s) to the system, the image of the selected camera(s) will be displayed on the Live View Window automatically. You can view a maximum of 36 cameras simultaneously. Additionally, you can select one-camera or other view mode to display the video from the Camera View Mode buttons.

For example, if you use only one camera, select single camera view mode ( ), and the Live View Window will display the view as below. You can select the other modes according to your need.

The Information icon ( ) on the top-right corner of the window provides you with the options to connect/disconnect the camera, select a camera to be displayed in the window, capture a still image of the camera live video, or switch to eMap mode. Click the Information icon to pop up the shortcut menu and select the desired option.

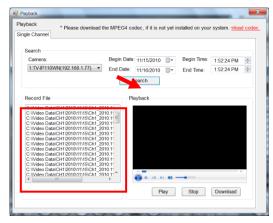


# Playback the Recorded Files

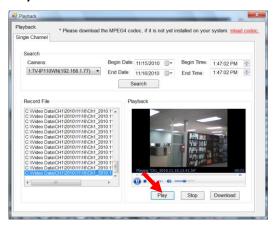
1. Click the button to display the Playback window.



2. On the Playback window, select the camera and setup the begin/end date and begin/end time, then click Search. The search result will be displayed in the Record File list.



**3.** To playback the video clip, select the desired file and click **Play**.



## 5.2.4 eMap Setup & Camera Status

## ■ Manage eMap

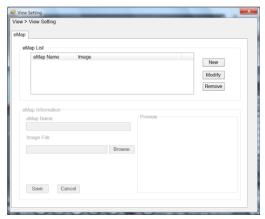
Click the button and select **View Setting** to manage eMap.



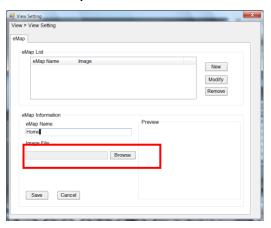
eMap refers to the geography and device scope in the SecurView Pro, which visually presents the devices in your security system. It uses a background of the area (e.g. a picture or a map) as the interface for monitoring.

#### To add an eMap

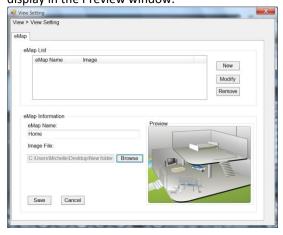
1. On the View Setting window, click **New**.



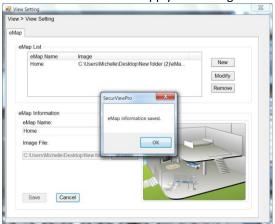
2. Enter an eMap name.



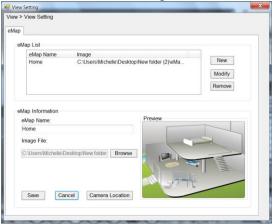
**3.** Click **Browse** to select a **Picture File** from your computer. Picture will display in the Preview window.



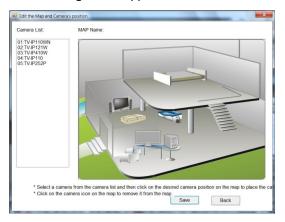
4. Click Save and click OK to apply the settings.



**5.** Click **Camera Location** to assign the camera location.

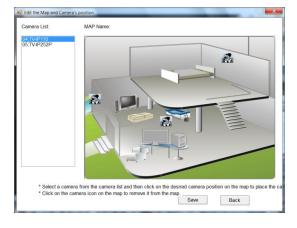


**6.** The following screen appears.

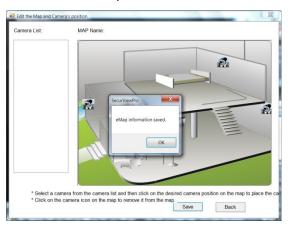


7. Select the camera from the list and then click the position on the map.

The camera icon will be displayed on map.



8. Click Save when complete.



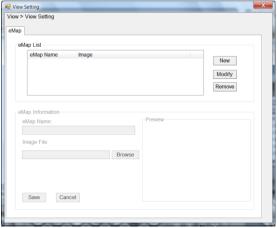
#### To modify/remove an eMap

1. To edit the eMap: In the eMap List, select the map name from eMap list, and click Modify.

The map's information will display on the preview windows. After changes the setting information, click **Save** to save the setting.



**2. To delete the eMap:** In the eMap List, select the desired one and click **Remove**. The selected map will be removed from the list.



# ■ View eMap

a. Click the button and select **eMap View**.



b. Select the map from the eMap Name list.



■ **Camera Status** Click the camera icon , the camera Live Monitor window will display live image on that camera.



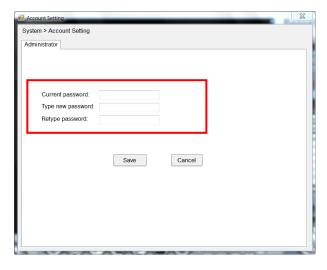
### 5.2.5 System Info

#### Account

Click the **System** button and select **Account** to change the administrator password of the system.

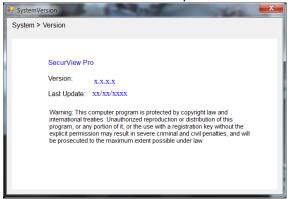


Enter the **Current password**, and then enter the new password twice (in the **Type new password** and **Retype password** boxes). Then click **Save**.



#### Version

Click the **System** button and select **Version** to view the current firmware version of the system.



# **■** System Setting

Click the System button and select System Setting. Auto Scan period can be set from 30 seconds to 100 seconds.

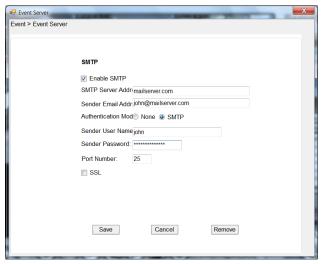


## 5.2.6 Event Settings

# ■ Setting up Event Server

Click the button and select **Event Server** to configure the SMTP settings for email notification use.





Select the **Enable SMTP** option and configure the following information correctly to start the email feature.

- SMTP Server Address: Enter the mail server address.
   For example, mymail.com or smtp.gmail.com or smtp.live.com
- Sender Email Address: Enter the email address of the user who will send the email. For example, John@mailserver.com.
- Authentication Mode: Select None or SMTP according to the mail server configuration.
- Sender User Name: Enter the user name to login the mail server.
- Sender Password: Enter the password to login the mail server.
- Port Number: Enter the port number used for the email server.
- SSL: If the mail server requires an encrypted connection, you should check the SSL option. For example, gmail users, please select this option.

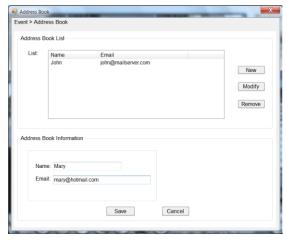
When completed, click **Save** and then select **OK**. The system will automatically start the Event Service.

TIP The status of Event Service is indicated by the **!!!** icon in the system bar.

## Sending Notification to the User

Click the button and select **Address Book** to assign the user to the Address Book of the camera. The user will receive a real-time notification from the system while triggering out.





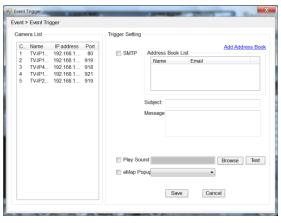
- 1. On the Address Book window, click New.
- In the Address Book Information field, enter the Name and Email of the user.
- When completed, click Save. The user will be displayed in the Address Book List.

- **4. To edit the user:** In the Address Book List, select the desired user and click **Modify**. The user's information will be displayed, where you can change the user's information and then click **Save** when completed.
- To delete the user: In the Address Book List, select the desired user and click Remove. The selected user will be removed from the list.

## ■ Configuring Event Trigger

Click the button and select **Event Trigger** to configure the trigger out function of the camera.





- On the Event Trigger window, select the desired camera from the Camera List.
- **2.** Do one of the following:
  - SMTP: Select this option and enter the Subject and Message, the system will send an email message to the selected user(s) in the Address Book List.
  - Play Sound: Select this option select a sound file from the computer, so that the system will alarm by the sound while triggering out.
  - eMap Popup: Select this option and select the eMap profile from the pull-down menu. The camera view of the eMap will be displayed while triggering out.

## 5.2.7 Close Program

When you have finished operating, click the button and select **Logout** to logout the system or **Close** to exit the program.



# CHAPTER 6

# How to access the camera behind a Router

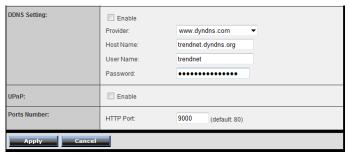
You can either setup the Dynamic DNS connection via camera itself or your home router. An account from any of the listed DDNS providers is required prior to this operation.

### **6.1 Configure DDNS on your Camera**

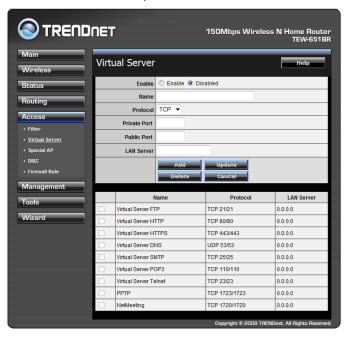
1. Go to Camera's **DDNS Setting** page, click **Enable** to activate the feature. Then select a DDNS provider from the list.



2. Enter your DDNS's the Host Name, User Name and Password.



- In the Port Number section, assign an HTTP port of the camera. The default HTTP Port on the camera is 80. The example shows above is using port number 9000.
- Open another web browser and go to your Router's Web Configuration page. (In the example, TRENDnet's TEW-651BR Wireless N router is used)



5. Go to **Virtual Server\*** section and create a new entry.

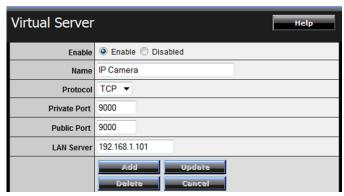
Enable: Click Enable

Name: Enter the application name (eg. CameraName)

Protocol: Select TCP

**Private Port:** The HTTP port that you assign on your Camera. **Public Port:** The port used on remote side to access to your Camera.

LAN Server: The local IP address of your Camera.



Then click **Add** to add the application.

\* Please refer to your router's user's manual for detail **Virtual Server** setting. Some router might use **Port Forwarding** or **Special applications** for this function. The setup steps should be very similar.

	Name	Protocol	LAN Server		
	Virtual Server FTP	TCP 21/21	0.0.0.0		
	Virtual Server HTTP	TCP 80/80	0.0.0.0		
	Virtual Server HTTPS	TCP 443/443	0.0.0.0		
	Virtual Server DNS	UDP 53/53	0.0.0.0		
	Virtual Server SMTP	TCP 25/25	0.0.0.0		
	Virtual Server POP3	TCP 110/110	0.0.0.0		
	Virtual Server Telnet	TCP 23/23	0.0.0.0		
	PPTP	TCP 1723/1723	0.0.0.0		
	NetMeeting	TCP 1720/1720	0.0.0.0		
V	IP Camera	TCP 9000/9000	192.168.1.101		
		0 11. 2 0000 7051			
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6. Open another web browser and enter your DDNS domain and camera's port number.

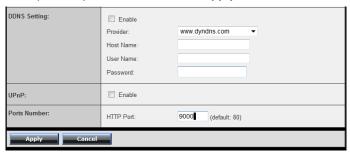
http://yourDomainName:PortNumber



7. Camera's login page will appear.

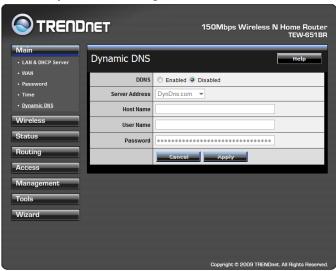
#### **6.2 Configure DDNS on your router**

 Go to Camera's DDNS → Ports Number section, assign a HTTP port for your camera and click Apply.



2. Login to your router's web configuration page.

3. Find the **Dynamic DNS** configuration section.



 Enable DDNS, fill out the following information and then click Apply.



8. Go to Virtual Server\* section and create a new entry.

Enable: Click Enable

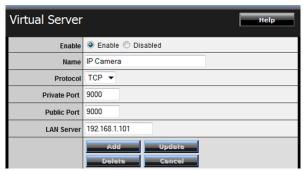
Name: Enter the application name (eg. CameraName)

Protocol: Select TCP

**Private Port:** The HTTP port that you assign on your Camera. **Public Port:** The port used on remote side to access to your

Camera.

**LAN Server:** The local IP address of your Camera.



Click **Add** to add the application.

- \* Please refer to your router's user's manual for detail **Virtual Server** setting. Some router might use **Port Forwarding** or **Special applications** for this function. The setup steps should be very similar.
- 9. Open another web browser and enter your DDNS domain and camera's port number.

http://yourDomainName:PortNumber



10. The camera login page will appear.

# **A**PPENDIX

# A.1 Specification

Camera					
General	Sensor: 1/4" color CMOS sensor				
	Resolution: 640 x 480 pixels				
	Board Lens				
	Focal Length: 4.5mm				
	Aperture (F/No): F2.8				
	IR LED with light sensor control				
	Minimum illumination: 0 Lux				
	Diagonal viewing angle: 60 degree				
Image &	Compression: MPEG-4/MJPEG dual streaming				
Video	Exposure/white balance/gain control : automatic				
	Resolution: up to 30fps for VGA (640x480), 30fps for				
	QVGA (320x240), 30fps for QQVGA (160x120)				
Audio	Audio in: internal omni-directional microphone				
	Sensitivity: -48dB +/- 3dB				
	Frequency response: 50 ~ 16000Hz				
	Audio out: external output to active speaker (mono)				
	Echo Cancellation: hardware voice processor				
	Audio codec: PCM/AMR				
Hardware					
Network	IEEE 802.3u 10/100Mbps Fast Ethernet, Auto-MDIX				
LED	Power, Link				
USB Port	Type A USB 1.1 host port				
Reset Button	Restore to factory default				
WPS Button	Push button for Wi-Fi Protected Setup				
Power	8 watts max.				
Consumption					

Power	5 V, 2.5 A external power adapter		
Dimension	70 x 100 x 57 mm (2.67 x 3.94 x 2.95 in.)		
Weight	155 g (5.4 oz)		
Temperature	Operating: 0°C ~ 45°C (32°F ~ 113°F)		
	Storage: -15°C ~ 60°C (5°F ~ 140°F)		
Humidity	Max. 90% (non-condensing)		
Certifications	CE, FCC		
Requirement			
Management	Internet Explorer 6.0 or above		
Interface			
To Run	Windows 7 (32/64 bit), Vista (32/64 bit), XP (32/64 bit)		
SecurView			
Pro			
SecurView	Channel: supports up to 32 cameras		
Pro	Record/Playback/Motion Detection		
Network	TCP/IP, UDP, ICMP, DHCP, NTP, DNS, DDNS, SMTP, FTP,		
Protocols	HTTP, Samba, PPPoE and UPnP		
Wireless			
Standard	Based on IEEE 802.11n technology		
	IEEE 802.11g/b compliant		
Frequency	2.4 ~ 2.4835GHz		
Antenna	1 x 2dBi dipole antenna (Reverse-SMA connector)		
Data Rate	802.11n: up to 150Mbps		
(auto	802.11g: up to 54Mbps		
fallback)	802.11b: up to 11Mbps		
Security	64/128-bit WEP, WPA/WPA2-PSK		
Output Power	802.11n: 15 <u>+</u> 1 dBm		
	802.11b: 15 <u>+</u> 1 dBm		
	802.11g: 18 <u>+</u> 1 dBm		
-			

Receiving	802.11n HT20: -67dBm		
Sensitivity	802.11n HT40: -64dBm		
	802.11g: -70dBm		
	802.11b: -87dBm		
Channel	1~11 (FCC), 1~13 (ETSI)		
Management			
Remote	Remote management supported		
Backup /	Save/retrieve configuration files		
Restore			
Settings			
Image	Brightness, sharpness, saturation, flip, mirror		
	(horizontal/vertical)		
Video	Encoding type:		
	Resolution: 640 x 480, 320 x 240, 160 x 120		
	Frame rate: 1~ 30 fps		
	Compression: 5 levels		
Recording	Recording type: continuous, schedule or motion		
	detection with software		
Multi-Profile	3 profiles simultaneously		
Port Settings	HTTP port: 80 (default)		
Digital Zoom	3x		
Dynamic DNS	Yes		
Time	Synchronize with NTP server or set time/date manually		
SMTP	SMTP mail supported up to 2 accounts with software		
System Log	100 entries (max.)		

# A.2 Glossary of Terms

#### **NUMBERS**

10BASE-T is Ethernet over UTP Category III, IV, or V

unshielded twisted-pair media.

**100BASE-TX** The two-pair twisted-media implementation of 100BASE-T is

called 100BASE-TX.

<u>A</u>

**ADPCM** Adaptive Differential Pulse Code Modulation, a new

technology improved from PCM, which encodes analog

sounds to digital form.

**AMR** AMR (Adaptive Multi-Rate) is an audio data compression

scheme optimized for speech coding, which is adopted as

the standard speech codec by 3GPP.

**Applet** Applets are small Java programs that can be embedded in an

HTML page. The rule at the moment is that an applet can only make an Internet connection to the computer form that

the applet was sent.

**ASCII** American Standard Code For Information Interchange, it is

the standard method for encoding characters as 8-bit sequences of binary numbers, allowing a maximum of 256

characters.

**ARP** Address Resolution Protocol. ARP is a protocol that resides at

the TCP/IP Internet layer that delivers data on the same network by translating an IP address to a physical address.

**AVI** Audio Video Interleave, it is a Windows platform audio and

video file type, a common format for small movies and

videos.

<u>B</u>

**BOOTP** Bootstrap Protocol is an Internet protocol that can

automatically configure a network device in a diskless

workstation to give its own IP address.

#### C

#### Communication Communication has four components: sender, receiver,

message, and medium. In networks, devices and application tasks and processes communicate messages to each other over media. They represent the sender and receivers. The data they send is the message. The cabling or transmission

method they use is the medium.

#### In networking, two devices establish a connection to Connection

communicate with each other.

#### D

#### **DHCP**

Developed by Microsoft, DHCP (Dynamic Host Configuration) Protocol) is a protocol for assigning dynamic IP addresses to devices on a network. With dynamic addressing, a device can have a different IP address every time it connects to the network. In some systems, the device's IP address can even change while it is still connected. It also supports a mix of static and dynamic IP addresses. This simplifies the task for network administrators because the software keeps track of IP addresses rather than requiring an administrator to manage the task. A new computer can be added to a network without the hassle of manually assigning it a unique IP address. DHCP allows the specification for the service provided by a router, gateway, or other network device that automatically assigns an IP address to any device that requests one.

DNS

Domain Name System is an Internet service that translates domain names into IP addresses. Since domain names are alphabetic, they're easier to remember. The Internet however, is really based on IP addresses every time you use a domain name the DNS will translate the name into the corresponding IP address. For example, the domain name www.network\_camera.com might translate to 192.167.222.8.

#### Ε

# Enterprise network

An enterprise network consists of collections of networks connected to each other over a geographically dispersed area. The enterprise network serves the needs of a widely distributed company and operates the company's mission-critical applications.

#### **Ethernet**

The most popular LAN communication technology. There are a variety of types of Ethernet, including 10Mbps (traditional Ethernet), 100Mbps (Fast Ethernet), and 1,000Mbps (Gigabit Ethernet). Most Ethernet networks use Category 5 cabling to carry information, in the form of electrical signals, between devices. Ethernet is an implementation of CSMA/CD that operates in a bus or star topology.

#### F

### **Fast Ethernet**

Fast Ethernet, also called 100BASE-T, operates at 10 or 100Mbps per second over UTP, STP, or fiber-optic media.

#### Firewall

Firewall is considered the first line of defense in protecting private information. For better security, data can be encrypted. A system designed to prevent unauthorized access to or from a private network. Firewalls are frequently used to prevent unauthorized Internet users from accessing private networks connected to the Internet, especially Intranets all messages entering or leaving the intranet pass through the firewall, which examines each message and blocks those that do not meet the specified security criteria.

#### <u>G</u>

#### Gateway

A gateway links computers that use different data formats together.

#### Group

Groups consist of several user machines that have similar characteristics such as being in the same department.

<u>H</u>

**HEX** 

Short for hexadecimal refers to the base-16 number system, which consists of 16 unique symbols: the numbers 0 to 9 and the letters A to F. For example, the decimal number 15 is represented as F in the hexadecimal numbering system. The hexadecimal system is useful because it can represent every byte (8 bits) as two consecutive hexadecimal digits. It is easier for humans to read hexadecimal numbers than binary numbers.

ı

Intranet

This is a private network, inside an organization or company that uses the same software you will find on the public Internet. The only difference is that an Intranet is used for internal usage only.

Internet

The Internet is a globally linked system of computers that are logically connected based on the Internet Protocol (IP). The Internet provides different ways to access private and public information worldwide.

Internet address

To participate in Internet communications and on Internet Protocol-based networks, a node must have an Internet address that identifies it to the other nodes. All Internet addresses are IP addresses

IΡ

Internet Protocol is the standard that describes the layout of the basic unit of information on the Internet (the *packet*) and also details the numerical addressing format used to route the information. Your Internet service provider controls the IP address of any device it connects to the Internet. The IP addresses in your network must conform to IP addressing rules. In smaller LANs, most people will allow the DHCP function of a router or gateway to assign the IP addresses on internal networks.

IP address

IP address is a 32-binary digit number that identifies each sender or receiver of information that is sent in packets across the Internet. For example 80.80.80.69 is an IP address. When you "call" that number, using any connection methods, you get connected to the computer that "owns"

that IP address.

ISP

ISP (Internet Service Provider) is a company that maintains a network that is linked to the Internet by way of a dedicated communication line. An ISP offers the use of its dedicated communication lines to companies or individuals who can't afford the high monthly cost for a direct connection.

J

**JAVA** 

Java is a programming language that is specially designed for writing programs that can be safely downloaded to your computer through the Internet without the fear of viruses. It is an object-oriented multi-thread programming best for creating applets and applications for the Internet, Intranet and other complex, distributed network.

L

LAN

Local Area Network a computer network that spans a relatively small area sharing common resources. Most LANs are confined to a single building or group of buildings.

M

**MJPEG** 

MJPEG (Motion JPEG) composes a moving image by storing each frame of a moving picture sequence in JPEG compression, and then decompressing and displaying each frame at rapid speed to show the moving picture.

MPEG4

MPEG4 is designed to enable transmission and reception of high-quality audio and video over the Internet and next-generation mobile telephones.

<u>N</u>

NAT

Network Address Translator generally applied by a router that makes many different IP addresses on an internal

network appear to the Internet as a single address. For routing messages properly within your network, each device requires a unique IP address. But the addresses may not be valid outside your network. NAT solves the problem. When devices within your network request information from the Internet, the requests are forwarded to the Internet under the router's IP address. NAT distributes the responses to the proper IP addresses within your network.

#### Network

A network consists of a collection of two or more devices, people, or components that communicate with each other over physical or virtual media. The most common types of network are:

**LAN** – (local area network): Computers are in close distance to one another. They are usually in the same office space, room, or building.

**WAN** – (wide area network): The computers are in different geographic locations and are connected by telephone lines or radio waves.

#### **NWay Protocol**

A network protocol that can automatically negotiate the highest possible transmission speed between two devices.

## <u>P</u>

**PCM** PCM (Pulse Code Modulation) is a technique for converting

analog audio signals into digital form for transmission.

**PING** Packet Internet Groper, a utility used to determine whether a

specific IP address is accessible. It functions by sending a packet to the specified address and waits for a reply. It is primarily used to troubleshoot Internet connections.

**PPPOE** Point-to-Point Protocol over Ethernet. PPPoE is a

specification for connecting the users on an Ethernet to the Internet through a common broadband medium, such as DSL or cable modem. All the users over the Ethernet share a

common connection.

**Protocol** Communication on the network is governed by sets of rules

called protocols. Protocols provide the guidelines devices

use to communicate with each other, and thus they have different functions. Some protocols are responsible for formatting and presenting and presenting data that will be transferred from file server memory to the file server's net work adapter Others are responsible for filtering information between networks and forwarding data to its destination. Still other protocols dictate how data is transferred across the medium, and how servers respond to workstation requests and vice versa. Common network protocols responsible for the presentation and formatting of data for a network operating system are the Internetwork Packet Exchange (IPX) protocol or the Internet Protocol (IP). Protocols that dictate the format of data for transferors the medium include token-passing and Carrier Sense Multiple Access with Collision Detection (CSMA/CD), implemented as token-ring, ARCNET, FDDI, or Ethernet. The Router Information Protocol (RIP), a part of the Transmission Control Protocol/Internet Protocol (TCP/IP) suite, forwards packets from one network to another using the same network protocol.

г	١

**RJ-45** RJ-45 connector is used for Ethernet cable connections.

**Router** A router is the network software or hardware entity charged

with routing packets between networks.

RTP RTP (Real-time Transport Protocol) is a data transfer protocol

defined to deliver **live media** to the clients at the same time, which defines the transmission of video and audio files in

real time for Internet applications.

**RTSP** RTSP (Real-time Streaming Protocol) is the standard used to

transmit **stored media** to the client(s) at the same time, which provides client controls for random access to the

content stream.

S

**Server** It is a simple computer that provides resources, such as files

or other information.

SIP SIP (Session Initiated Protocol) is a standard protocol that

delivers the real-time communication for Voice over IP (VoIP), which establishes sessions for features such as audio

and video conferencing.

**SMTP** The Simple Mail Transfer Protocol is used for Internet mail.

**SNMP** Simple Network Management Protocol. SNMP was designed

to provide a common foundation for managing network

devices.

**Station** In LANs, a station consists of a device that can communicate

data on the network. In FDDI, a station includes both physical nodes and addressable logical devices.

Workstations, single-attach stations, dual-attach stations,

and concentrators are FDDI stations.

**Subnet mask** In TCP/IP, the bits used to create the subnet are called the

subnet mask.

<u>T</u>

(TCP/IP) Transmission Control Protocol/Internet Protocol is a widely

used transport protocol that connects diverse computers of

various transmission methods. It was developed y the Department of Defense to connect different computer types

and led to the development of the Internet.

**Transceiver** A transceiver joins two network segments together.

Transceivers can also be used to join a segment that uses one medium to a segment that uses a different medium. On a 10BASE-5 network, the transceiver connects the network

adapter or other network device to the medium.

Transceivers also can be used on 10BASE-2 or 10BASE-T

networks to attach devices with AUI ports.

<u>U</u>

**UDP** The User Datagram Protocol is a connectionless protocol

that resides above IP in the TCP/IP suite

**User Name** The USERNAME is the unique name assigned to each person

who has access to the LAN.

**Utility** It is a program that performs a specific task.

UTP Unshielded twisted-pair. UTP is a form of cable used by all

access methods. It consists of several pairs of wires enclosed

in an unshielded sheath.

<u>W</u>

**WAN** Wide-Area Network. A wide-area network consists of groups

of interconnected computers that are separated by a wide distance and communicate with each other via common

carrier telecommunication techniques.

**WEP** WEP is widely used as the basic security protocol in Wi-Fi

networks, which secures data transmissions using 64-bit or

128-bit encryption.

**Windows** Windows is a graphical user interface for workstations that

use DOS.

**WPA** WPA (Wi-Fi Protected Access ) is used to improve the security

of Wi-Fi networks, replacing the current WEP standard. It uses its own encryption, Temporal Key Integrity Protocol

(TKIP), to secure data during transmission.

**WPA2** Wi-Fi Protected Access 2, the latest security specification that

provides greater data protection and network access control for Wi-Fi networks. WPA2 uses the government-grade AES encryption algorithm and IEEE 802.1X-based authentication,

which are required to secure large corporate networks.

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